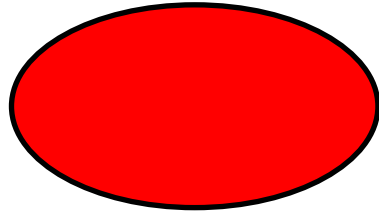
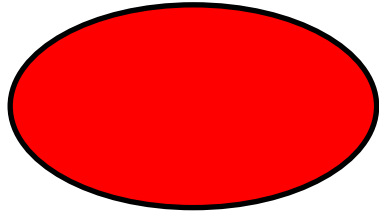


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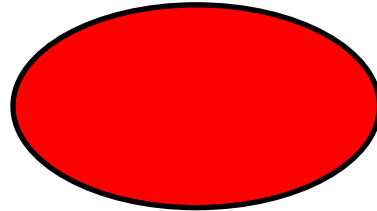
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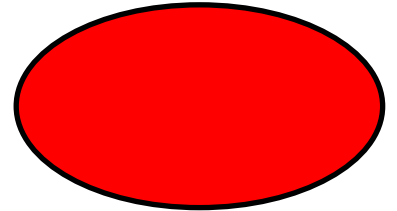
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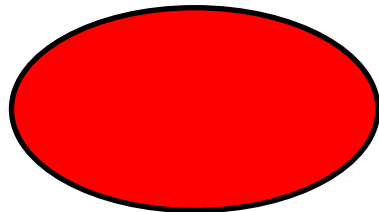
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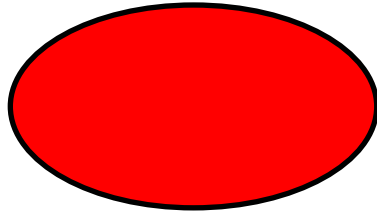
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rapt



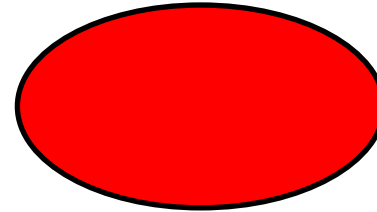
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gasp



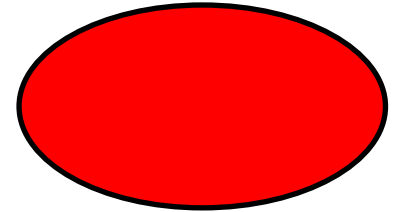
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lamp



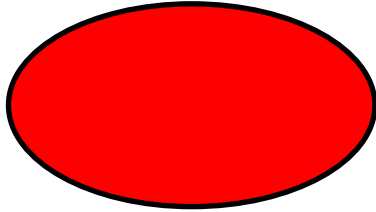
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ramp



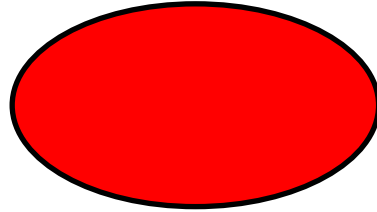
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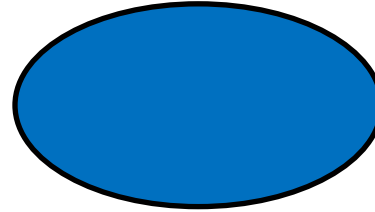
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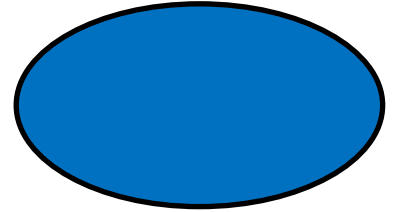
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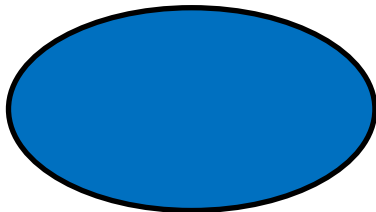
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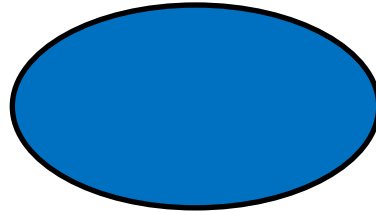
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send****



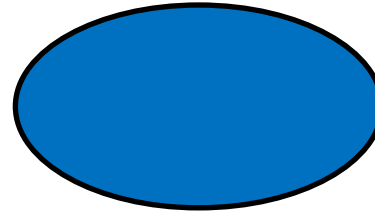
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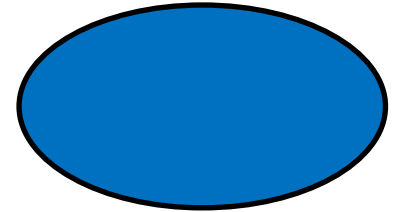
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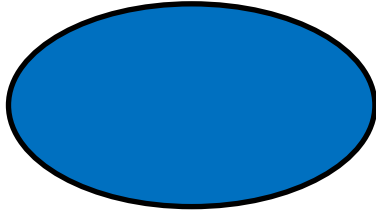
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yelp****



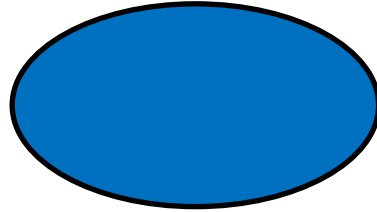
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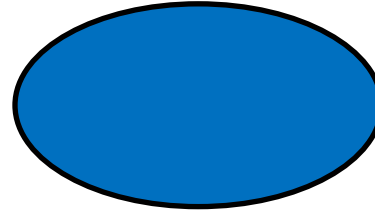
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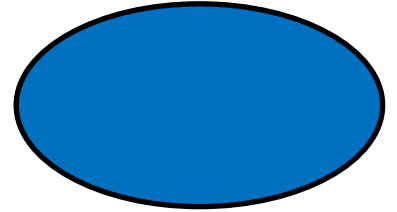
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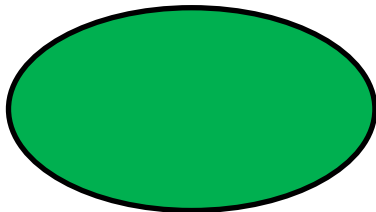
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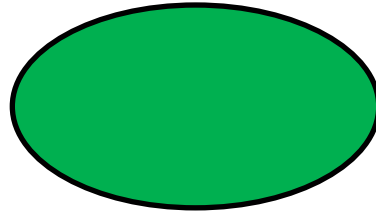
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tilt



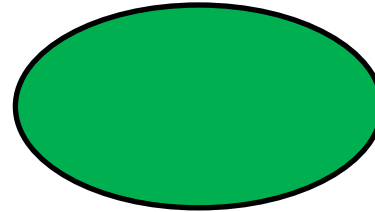
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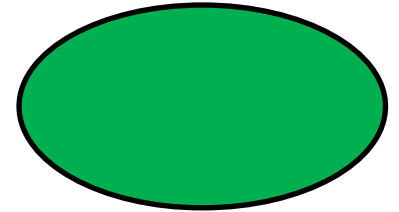
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film



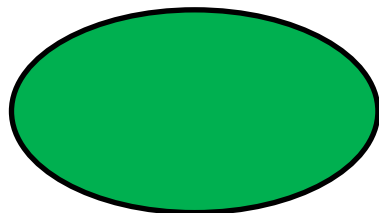
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wisp



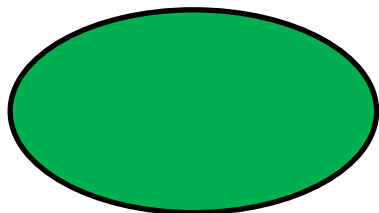
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silk



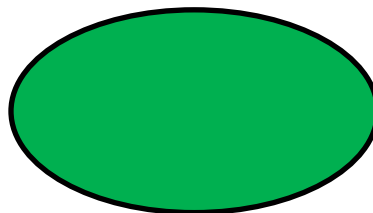
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mint



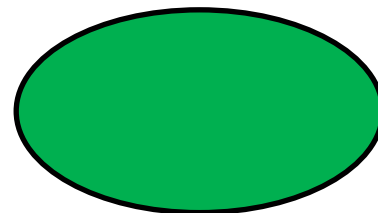
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risk



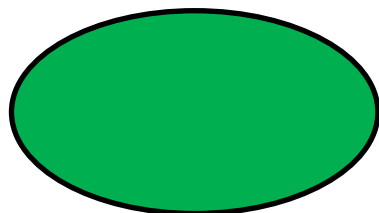
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whisk



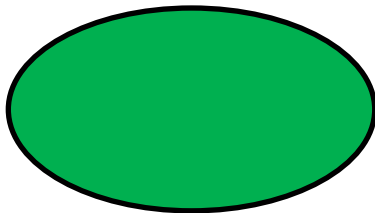
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chimp



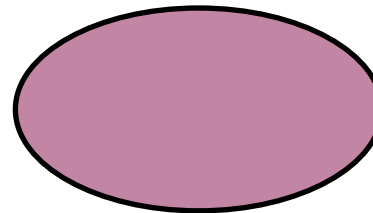
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mist



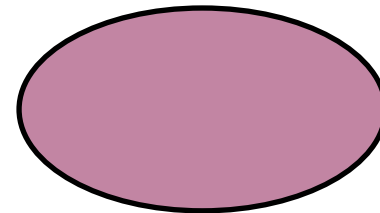
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cost



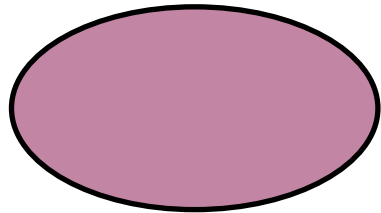
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opt



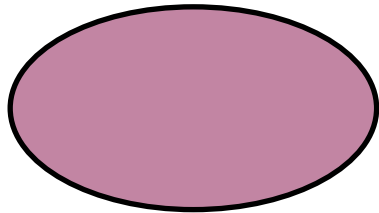
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romp



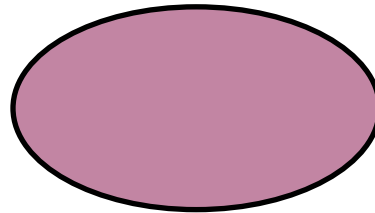
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fond



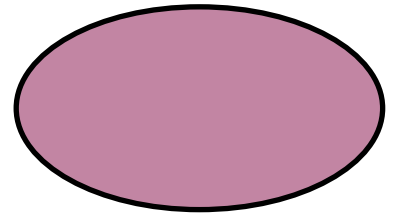
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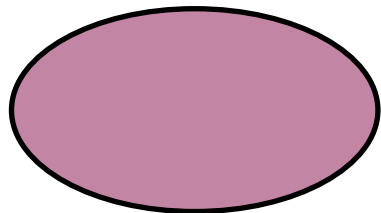
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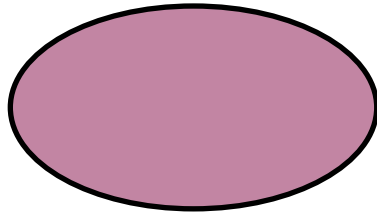
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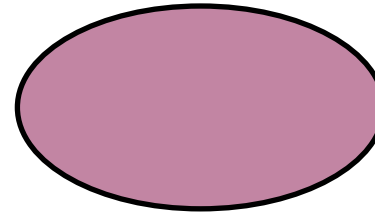
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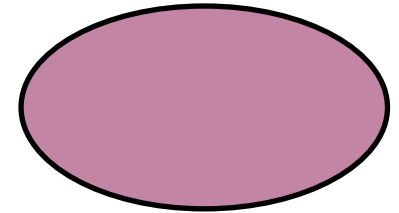
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comp



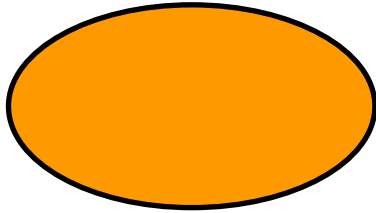
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soft



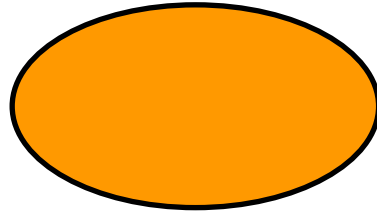
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husk



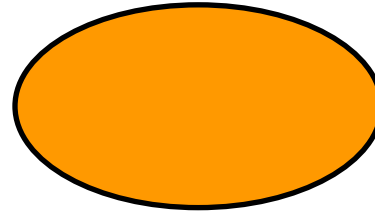
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hulk



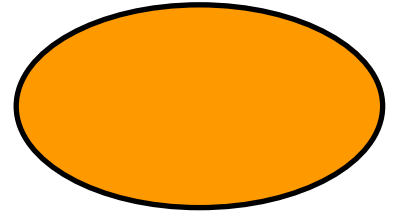
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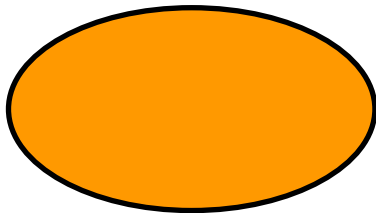
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duct



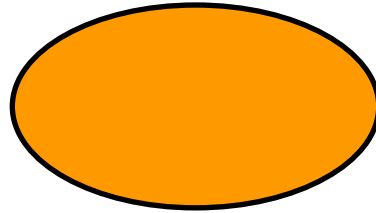
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bulb



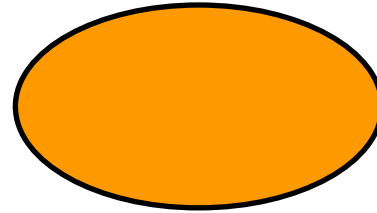
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culp



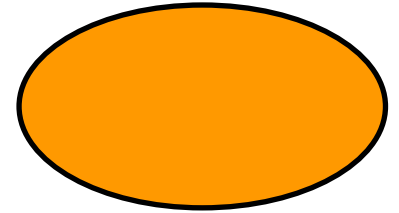
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must



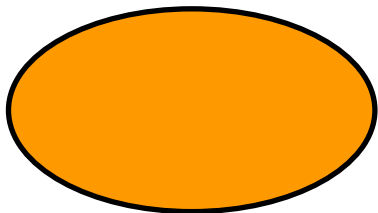
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gulp



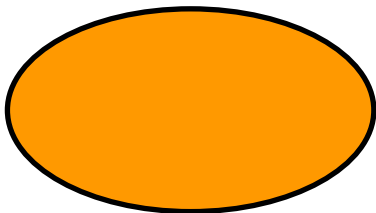
plug

dump



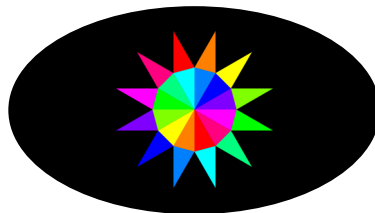
dump

tusk



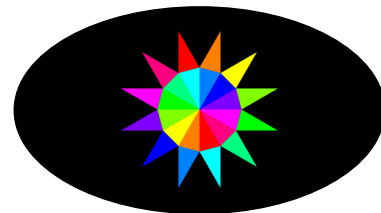
tusk

Pick a vowel



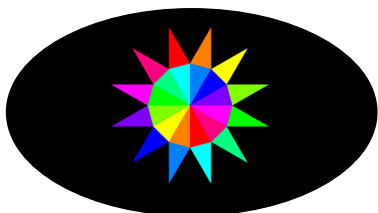
Pick a vowel

Pick a vowel



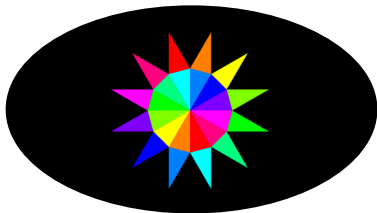
Pick a vowel

Pick a vowel



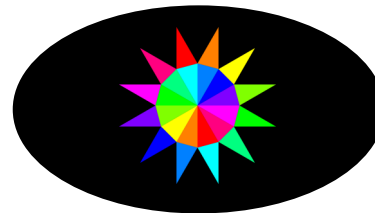
Pick a vowel

Pick a vowel



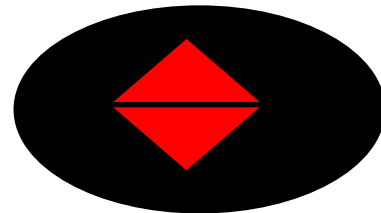
Pick a vowel

Pick a vowel



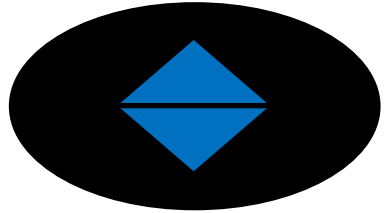
Pick a vowel

Draw 1



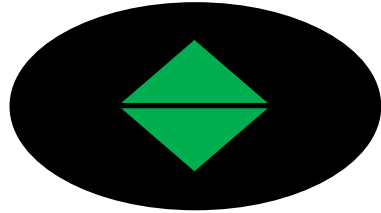
Draw 1

Draw 1



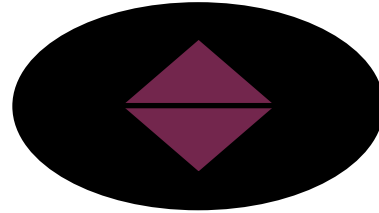
Draw 1

Draw 1



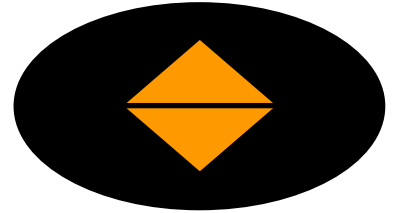
Draw 1

Draw 1



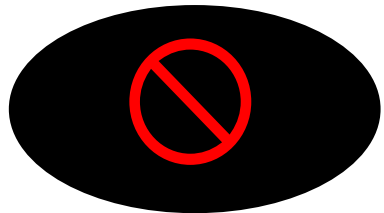
Draw 1

Draw 1



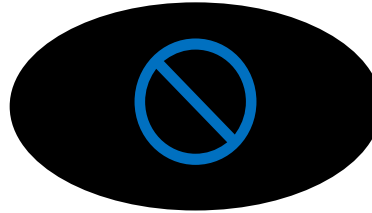
Draw 1

Skip



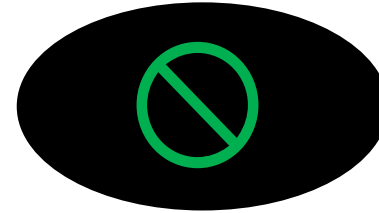
Skip

Skip



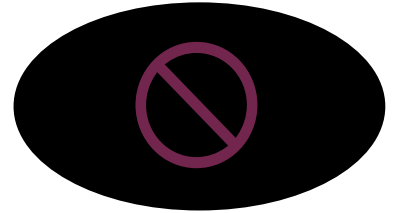
Skip

Skip



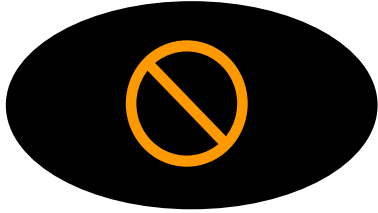
Skip

Skip



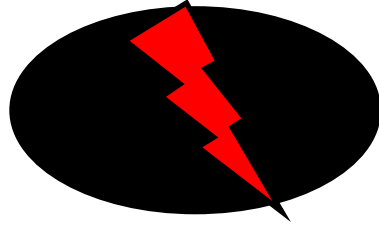
Skip

Skip



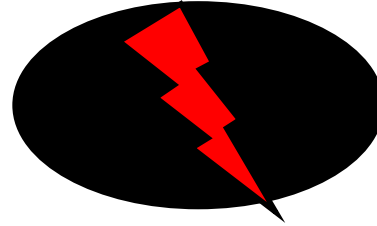
skip

casp



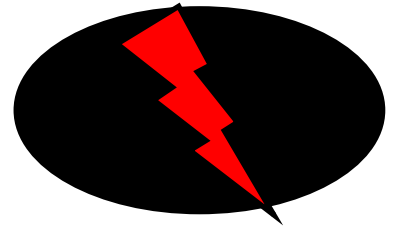
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sast



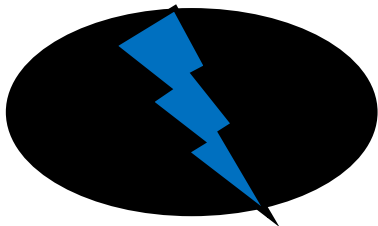
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hask



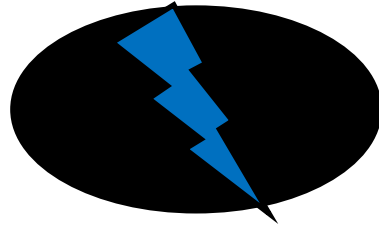
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delf



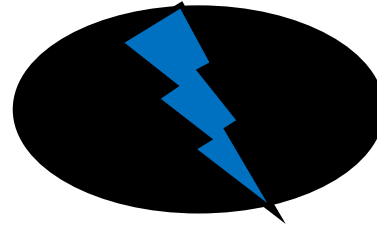
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pect



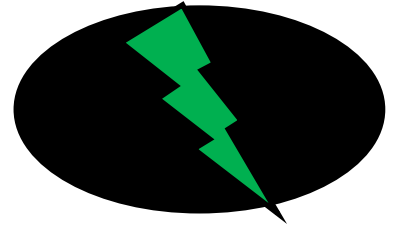
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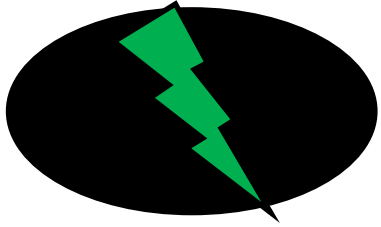
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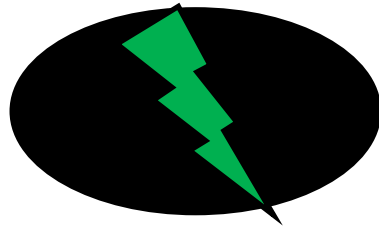
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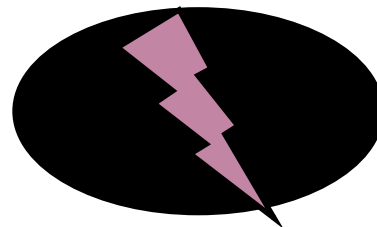
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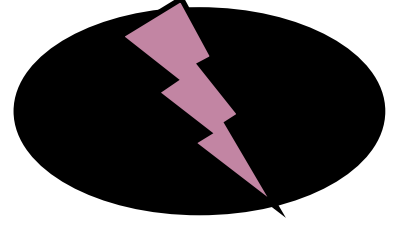
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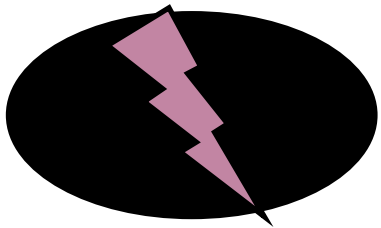
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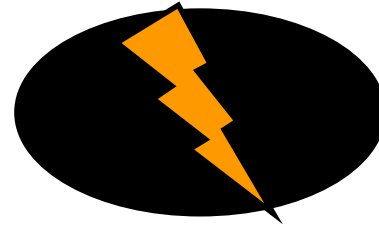
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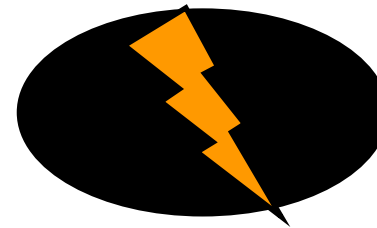
yolf

gump



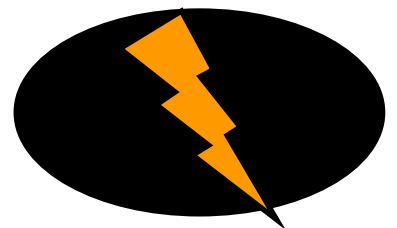
gump

sund



sund

chust



chust

Directions:

1. Shuffle the Cards
2. Deal each player 7 cards
3. Draw one more card and lay it on the table to start the game.
4. Place the remaining cards face down to start the draw pile.
5. **Beginner Level** - First player begins by matching a card from their hand to the card that is face up by either matching the color (Skip, Draw 1, or Lightening Flash Card) or vowel.
6. **Advanced Level** - The beginning letters or last letters of the word can be matched along with the color or vowel. For example if the orange card "cluck" is laid down, the red card "black" can be matched to it because they both have the digraph "CK" at the end. The blue card "Fred" can be matched to the purple card "Frock" because they share the same blend at the beginning.
7. If you can not play a card from your hand, take a card from the draw pile. If you can not play the card from the draw pile, then your turn ends and the play moves to the next person.
8. Continue taking turns laying down cards until one person has laid down all their cards. The first person who lays down all of their cards is the winner.

Flash Phonics

Action Cards

Pick a vowel - play this card to change the vowel sound.

Draw 1 - Play this card to make the next person draw another card.

Skip - Play this card to skip the next person.

Lightening Flash Card - Play this card and the player gets to lay down another card.

One action card can be played on top of another action card as long as either the color of the card or the action are the same.

Lightening Bolt Cards are nonsense words and can be removed from the deck.

For more games you can visit my page at

<https://www.teacherspayteachers.com/Store/Jill-Blackburn>